

Old Independence Regional Museum's



Field Trip Planning Guide

Step into History

When you visit Old Independence Regional Museum your group will have the

Because of a generous donation from a private funder, our museum is pleased to be able to offer a limited number of field trip grants to schools in our 12-county region. This grant covers the 6-stop **Step into History** tour. Please contact the museum for

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opportunity to explore our region's rich cultural heritage. Your tour will begin at our map, will involve 1-6 stops, and will include the following themes:

In our ***Region on the Move*** exhibit students will discover how travel in our region has evolved over time. The tour will focus on wagon, train, and automobile travel. It features a 1940s Springfield covered wagon, a 1930s gas station and gravity gas pump, and a 1904 Brougham Carriage.

Shawneetown explores Native American life in our region. This part of the tour examines the culture of the Shawnee who settled in present day Yellville, AR.

Our ***Where the Delta Meets the Ozarks*** exhibit is highlighted by the Depression Era Back Porch. We discuss what life was like for families in our region during the Great Depression and how people "made do". Attention may also be given to the role of the child in the family.

The temporary exhibit that is on view may also be included in this tour. For the 2011-2012 school year this exhibit will be ***Looking Back: How Toys, Tools, and Togs Changed.***

Old Independence Regional Museum's **historic toys and games** program gives students an opportunity to experience some of the pastimes of children from the 19th century. Discover toys and games that were made at home from materials that were readily available. Learn how playing taught children skills that they would use throughout life.

When a **gift shop** visit is added to the **Step into History** tour, it becomes one of the stops on the tour. There students will find a variety of fun and educational items priced for their pocket book. For the teachers' convenience, our gift shop personnel will package and label the students' purchases and keep them at the front desk during the remainder of the tour.

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Before the group's departure, a teacher will pick up the students' packages and distribute them at a time that suits you.

The Step Into History tour correlates with the following Arkansas Frameworks:

Kindergarten: G.2.K.2, G.3.K.1, H.6.K.4, H.6.K.6, H.6.K.7, H.6.K.9, E.7.K.1, E.8.K.4

1st Grade: G.1.1.7, G.2.1.1, G.2.1.2, G.2.1.3, G.3.1.1, H.6.1.3, H.6.1.6, H.6.1.4, H.6.1.7, H.6.1.10, E.7.1.2, E.8.1.4, E.9.1.1

2nd Grade: G.2.2.1, G.2.2.3, G.3.2.1, G.3.2.3, H.6.2.6, H.6.2.7, H.6.2.8, H.6.2.12, E.9.2.1

3rd Grade: G.1.3.3, G.1.3.10, G.2.3.2, G.2.3.4, G.3.3.1, G.3.3.2, G.3.3.3, H.6.3.2, H.6.3.8, H.6.3.10, H.6.3.14, H.6.3.15, E.8.3.3,

4th Grade: G.2.4.1, G.3.4.1, G.3.4.4, H.6.4.3, H.6.4.10, H.6.4.12

5th Grade: G.2.5.1, G.2.5.2, G.3.5.6, G.3.5.7, H.6.5.9, E.7.5.1, E.8.5.4, E.9.5.2

6th Grade: G.1.6.2, G.2.6.1, H.6.6.11, E.7.6.1

7th Grade: G.1.7.2, G.3.7.3, E.9.7.1

8th Grade: G.2.8.3, E.7.8.3,

Build your Experience

The museum offers the following 30-60 minute living history, hands-on and/or demonstration programs that may be scheduled alone or in-addition to a Step into History tour, **for a fee**. Using this resource you may customize your visit to fit the needs of your class. The target audience for these

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programs is children; however, some of the programs can be scheduled for teacher in-services or for groups other than schools. These programs are limited to smaller groups and must be scheduled at least two weeks in advance. See program descriptions for fees, group limits, and program length. Contact the museum, 793-2121, to schedule your experience.

Charlie Needs a Cloak is about a shepherd who shears his sheep, cards the wool, spins, weaves and dyes the cloth, and finally sews a new cloak. During this 30-minute program, a museum interpreter will read the story and lead a discussion about sheep shearing, carding, and natural dyeing. Students will have the opportunity to feel the sheep's wool, see some of the plants that can be used for dyeing, and try their hand at carding. A spinning demonstration will conclude the program. This program is designed for K-2nd grade. The fee for this program is \$1 per student. There is a 30 student limit.

Clayworks – Clay was like a treasure trove for Native Americans. A museum interpreter will discuss several of the ways clay was used and how clay pottery was discovered. Students will create a pinch pot, animal effigy, or pendant out of clay. This program is designed for K-2nd grade and is limited to 30 participants. The fee for this program is \$2.

Churn Butter Churn – For families living long ago butter was churned at home once a week and was often a chore for children. This was a time consuming, yet rewarding, process. Students visiting the museum will learn about the science and history of butter making. They will experience first hand the work that went into it. At the end of the program students will be able to sample the result of their hard work. This program is designed for K-4th grade. The fee for this program is \$1 per student and is limited to 30 students.

A Light in the Corner – This program explores various lighting sources

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used during the pioneer period of Independence County. Learn why candles were the chosen light source for many homes in the earliest days of the county. Children spent time in the fall dipping enough candles to light the dark corners of the family home in the winter. How many dips does it take just to make one candle? Students will learn the answer to this first hand as they make a dipped beeswax candle to take home. This program is designed for 3rd – 6th grade. The fee is \$2 per student and is limited to 60 students.

Making Music – The Great Depression was a challenging time for most living in the Independence County region. To lift their spirits folks came together to listen to the radio, tell stories, and make music, and not having money to buy instruments did not stop them. Many made do with homemade instruments. While visiting the museum students will learn some ways people entertained themselves during the Great Depression, with focus being given to music. Students will be able to try their hands at the museum’s collection of “make do” instruments and make a set of spoons that they will learn to play and take home. This program is designed for 3rd – 6th grade. The program fee is \$3. This program is limited to 30 students.

Say Cheese! - Ever wonder how cheese is made? During this program a museum guide will read a selection from Little House in the Big Woods and will lead a discussion about how cheese was made long ago. There is some science behind it! The guide will then demonstrate how a soft cheese is made. The program will end with a taste of the cheese. This program is designed for 3rd – 6th grade. The program fee is \$1 and is limited to 30 students.

A –Maize—ing - Corn was a very important crop to the Native Americans and early settlers who lived in our region. During this program students will learn about the many uses of corn. They will grind corn using a mortar and pestle, play a round of corn cob darts, and make a corn husk boy or girl to

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take home. This program is designed for 3rd-6th grade and is limited to 30 participants. The fee for the program is \$3 per person. **Note: This program will take 1 hour.**

Dyed in the Wool - This popular phrase was derived from the wool dyeing process. In the 19th century and earlier, native plants were used to achieve desired colors. Student will identify several local plants and a museum interpreter will discuss the wool dyeing process and how color is extracted from each of the plants. Students will also see how this wool is then turned into yarn that could be used for knitting or weaving. In the end students will receive a recipe for dyeing with onion skins and will dye a piece of cloth to take home. Students will also be able to try their hands at carding wool and spinning using a drop spindle. This program is designed for 3rd-6th grade and is limited to 30 participants. The fee for this program is \$1. **Note:: This program is 45 minutes.**

Mistakes that Worked! - This program explores inventions that happened by accident. In World War II scientists were asked to invent a rubber substitute, since rubber was in short supply. No good product was made, but one fun toy that came out of this process was Silly Putty. Students will learn about Silly Putty and other inventions that were mistakes. In the end students will make their own Silly Putty to take home. This program is designed for 3rd-6th grade and is limited to 30 participants. The fee for this program is \$3.

My Fair Share - During World War II a rationing system was put in place to make sure everyone was able to get their fair share. Students will participate in a game, developed by the museum staff, that explores this system.